



**Notice of Regular Village Board Meeting
Monday, August 14, 2023 – 6:00 pm**

Campbellsport Municipal Center – Community Room - 470 Grandview Ave.

AGENDA - Revised

1. **Call to Order:** *This meeting has been given public notice in accordance with Section 19.83 and 19.84, Wis. Stats, in such form that will apprise the general public and news media of subject matter that is intended for consideration and action.*
2. **Pledge of Allegiance:**
3. **Roll Call of Members:**
4. **Announcements of Forthcoming Events of Public Interest:**
5. **Citizen Input:**
6. **Consent Agenda:**
 - a. Board Meeting Minutes July 10, 2023
 - b. Special Meeting Minutes July 19, 2023
 - c. Department Reports
7. **Consider/act on Licenses:**
 - a. Operator licenses
 - i. Kristina Meilahn
 - ii. Kimberly Arndt
 - b. Liquor licenses
 - i. Temporary Class B, St Matt's Fall Festival, St. Matthew's Congregation
 - ii. Class B Beer/Liquor, Rowe 121 LLC, 121 W Main St. Michelle Haugen, Agent
8. **Items for Consideration/Action:**
 - a. Resolution 23-19 Recognition for Shelby Sarauer.
 - b. MSA PSA for Uptown Parking lot.
 - c. Invoices for Payment.
 - d. Resolution 23-18 Awarding the Sale of \$2,995,000 General Obligation Corporate Purpose Bonds, Series 2023B.
 - e. Plan Commission's recommendation to approve St Matt's new Certified Survey Map.
 - f. TID #2 Fund Application from RJM/Pelton.
 - g. Choose Bowmar Appraisal Contract Three Year Agreement Option with Re-evaluation.
 - h. Approve Strand Engineering for Engineering Services for WWTP Phosphorous Compliance.
9. **Discussion:**
 - a. Update on 2023 Street Projects.
 - b. Discuss forming a Public Safety Committee for the Village.
10. **Closed Session:**
 - a. Development Project. The Village Board may enter into Closed Session pursuant to State Statute 19.85 (1)(e) deliberating or negotiating the purchasing of public properties, the investing of public funds, or conducting other specified public business, whenever competitive or bargaining reasons require a closed session.
11. **Open Session:** *Motion to move back into open session to take any necessary action.*
12. **Adjourn:**